

PSIRP

Publish-Subscribe Internet Routing Paradigm

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08-Oct-2012

Reference material

- The Publish/Subscribe Internet Routing Paradigm (PSIRP): Designing the Future Internet Architecture by Sasu Tarkoma, Mark Ain, Kari Visala.2009
- <http://psirp.org/publications.html>
- http://psirp.org/files/Deliverables/FP7-INFISO-ICT-216173-PSIRP-D2.3_ArchitectureDefinition.pdf
- http://psirp.org/files/Deliverables/FP7-INFISO-ICT-216173-PSIRP-D2_4_ArchitectureUpdateAndSecurityAnalysis.pdf

Roadmap:

- Introduction
- PSIRP's objectives
- Conceptual Architecture
- Identifiers
- Components
- Summerizing

Introduction:

- The current model of IP networking requires that both the relevant data and explicitly addressed network locations be known in order to transparently stream information between two endpoints.
- It is suffering from increasing traffic.
- Sender_Driven
 - imbalance of powers in favor of the sender of information, who is overly trusted.

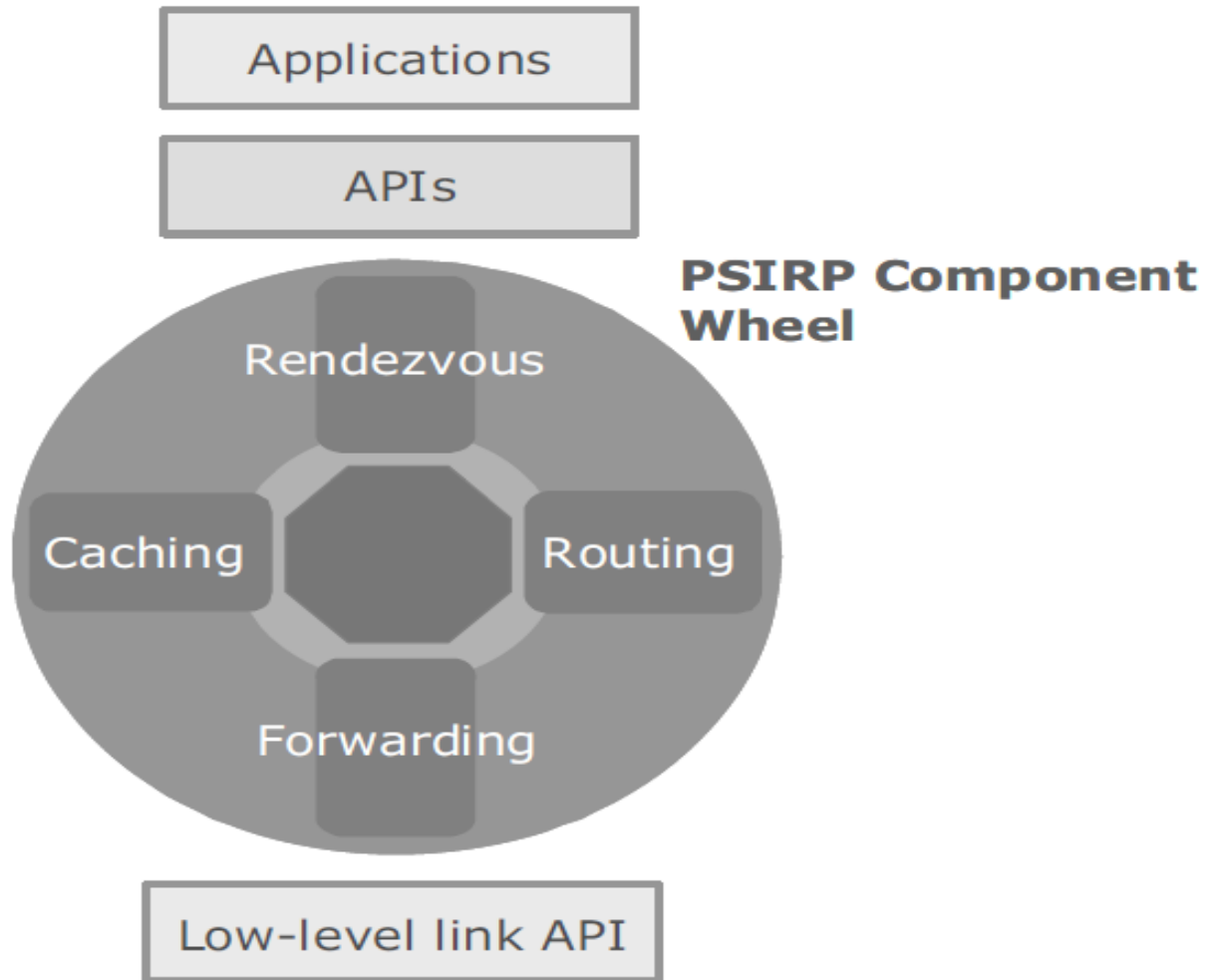
PSIRP's objectives:

- ✓ Information_centric Networking
- ✓ Receiver_driven, Publish/subscribe
 - Users express their interest on data
 - Data is asynchronously delivered to users
 - senders “publish” what they want to send and receivers “subscribe” to the publications that they want to receive.
- ✓ Implement innovative multicasting and caching features to optimize performance and efficiency.
- ✓ Implement baseline security functionality as a native core component of the architecture.

Conceptual Architecture:

- ✓ Component Wheel
- ✓ Networking architecture
- ✓ Service model

Component Wheel:



Networking architecture:

- ✓ *Identifiers*
- ✓ *Data and metadata*
- ✓ *Scoping information*
- ✓ *Subscribers and publishers*
- ✓ *Domains*

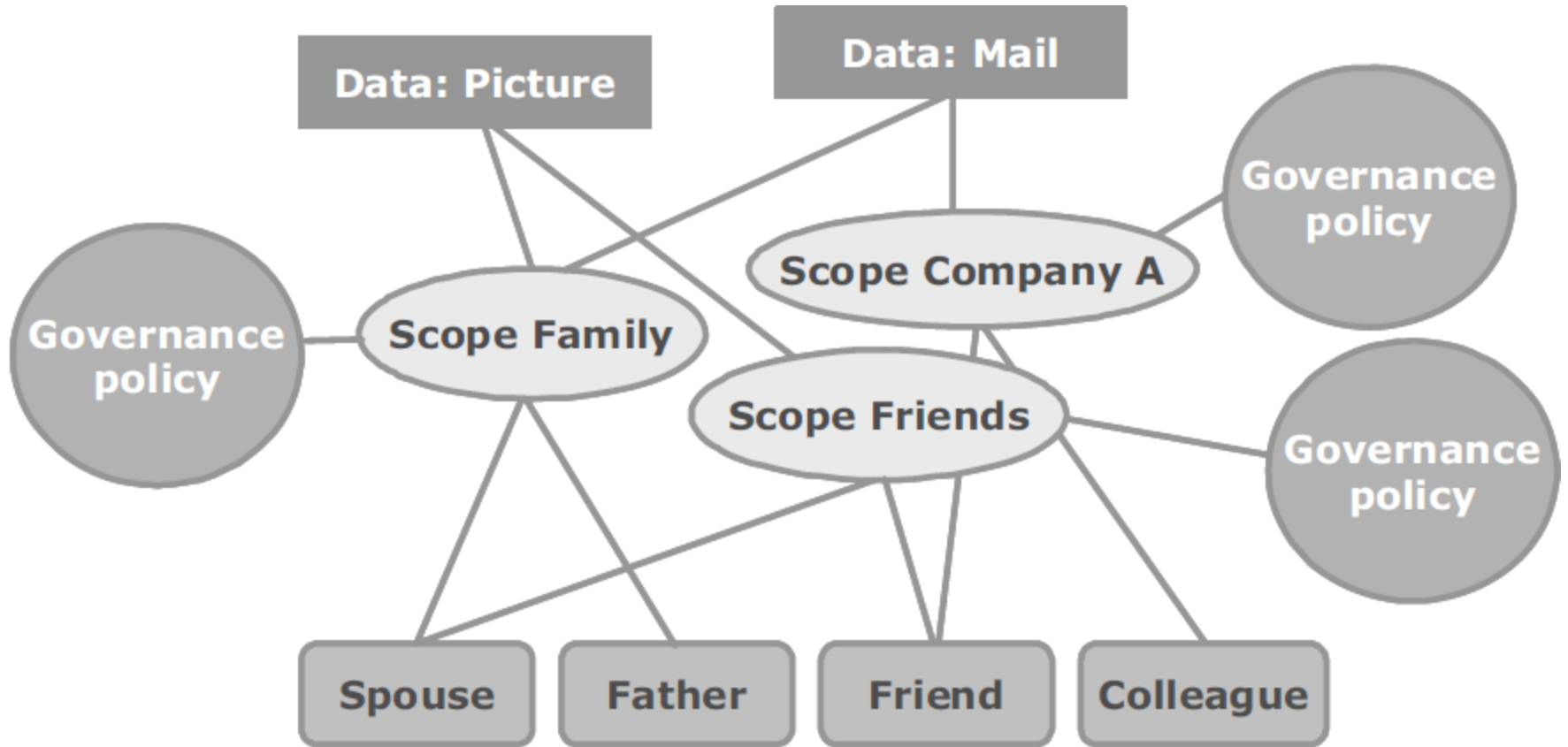
Identifiers:

- **Application identifiers**, used by publishers and subscribers.
- **Rendezvous identifiers**, network level IDs which identify the interest between publishers and subscribers in the rendezvous system
- **Scope identifiers**, aggregate a set of Rids into one group(scope)
- **Forwarding identifiers**, used to transport publications across networks.

Data and Metadata:

- **Data is in the center of attention**
- **Data** : picture data
- **Metadata** : information on picture size, date of picture taken or others.
- In Application level represents itself as plain data to the network level
- Network metadata is soft state within the network
 - access control, flow control, error notification, congestion notification

Concept of Scope



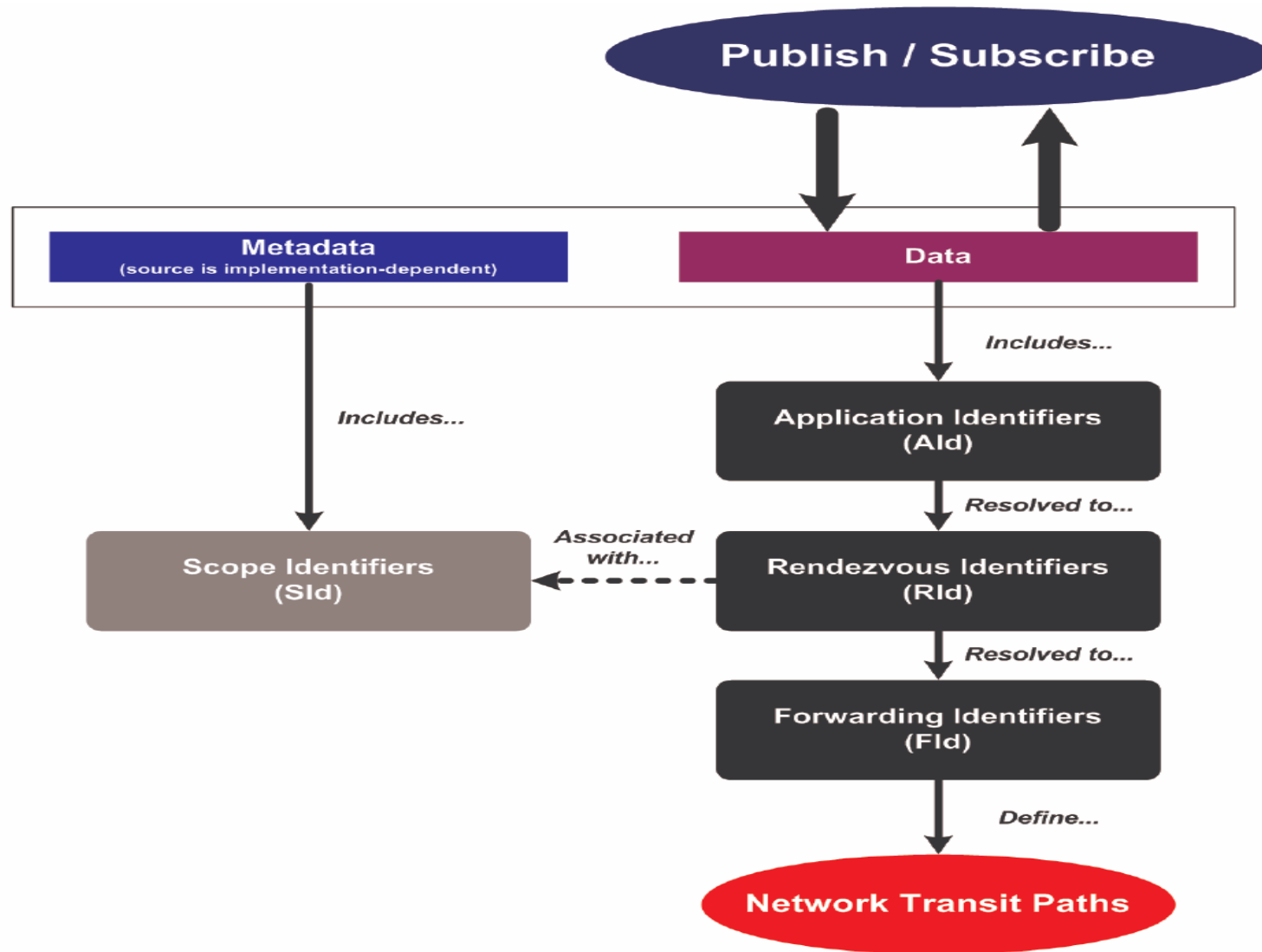
Subscribers and publishers

- which create publications, and consume publications, respectively.

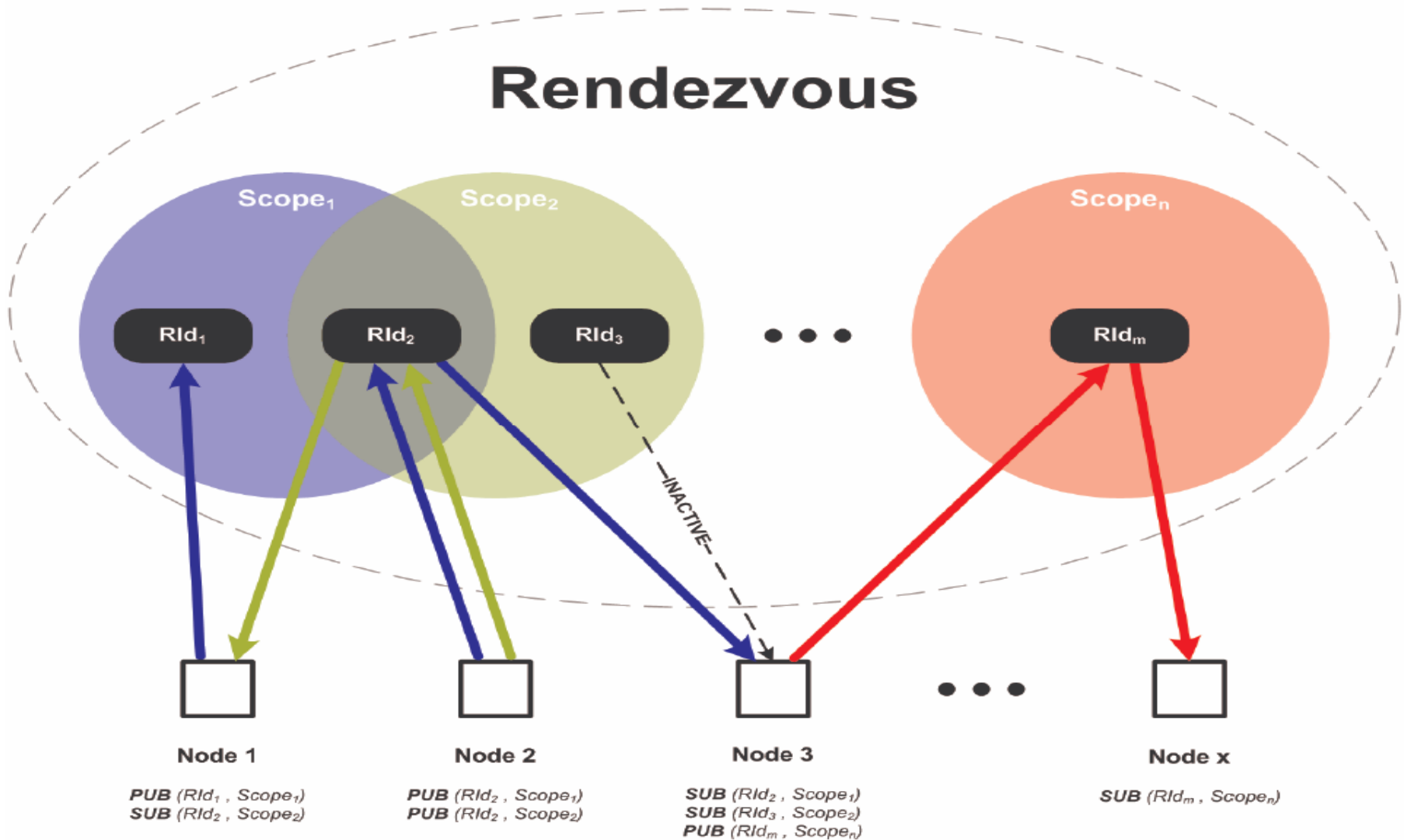
Domains

- which are administrative network areas that can be connected using the inter-domain forwarding architecture.

Key entities of the architecture



Pub/Sub Communication Model



Components:

- Rendezvous
 - matches the interests of senders and receivers
 - rendezvous should occur at locations within the network that are trusted to operate correctly in terms of communal, economical, and functional requirements.
 - Interdomain traffic policies and pub/sub scoping mechanisms define the optimal network locations
 - The rendezvous system ensures that neither traffic policies nor publication/subscription policies and scopes are violated.

Components:

- Intra-domain routing and forwarding pertains to data delivery in an administrative domain. Intra-domain routing is concerned with local policies.

Components:

- Inter-domain routing and forwarding pertains to data delivery in the global network, typically spanning several domains. The inter-domain routing system is configured through the rendezvous process and takes into account any inter-domain policies in effect.

Components:

- Forwarding and transport, which pertains to data transfer between subscribers and publishers.

Components:

- Caching
 - is a network process offered by either the local system or any system on the communication graph over the network.

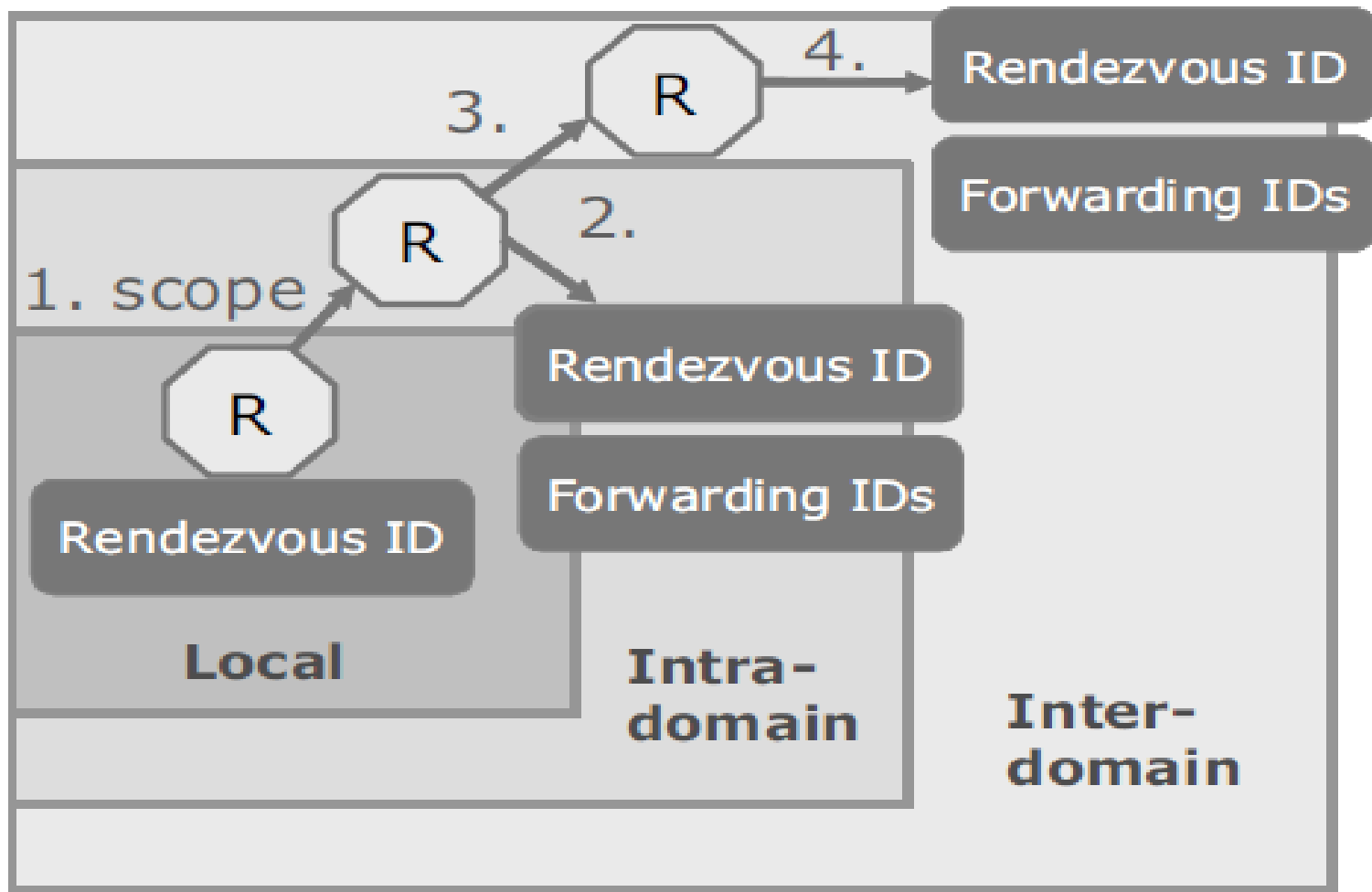
Caches are just alternative publishers

Components:

- Network attachment

is responsible for discovering network attachment points and configuring components in such a way that communication becomes possible.

Network architecture with rendezvous



Service Model:

- *publisher/sender*
 - how data can be sent to and over the network
 - what primitives are offered by the network
- *subscriber/receiver*
 - defines an interest-registration service and the necessary upcalls for data reception
- *Network services*
 - monitoring and controlling points offered by the network for management purposes

publisher/sender Services:

- ✓ Metadata
- ✓ Publisher anonymity
- ✓ Multicast
- ✓ Data correlation
- ✓ Caching
- ✓ Anycast
- ✓ Scoping
- ✓ Accountability

Subscriber/Receiver Services:

- ✓ Subscription state removal
- ✓ *Publisher authentication*
- ✓ Data integrity
- ✓ *Accountability*

Summarizing:

- PSIRP is not (only) about architecture – it is about a new way to design systems.
- It wants to be able to name and address information rather than hosts or interfaces
- scoping of information reachability
- Rendezvous System
 - Matching interests between publishers and subscribers

Thank You for Listening!